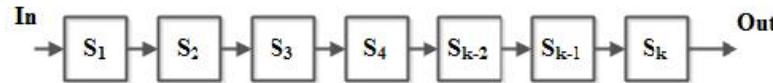
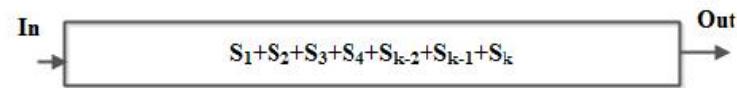


Structura pipe-line



s_k							1	2	3	4
s_{k-1}							1	2	3	4
s_{k-2}							1	2	3	4
s_4							1	2	3	4
s_3							1	2	3	4
s_2							1	2	3	4
s_1	1	2	3	4						

Structura non pipe-line echivalenta



Obtinerea unui rezultat

Figura 1. Cresterea vitezei de prelucrare intr-o structura pipe-line ideală

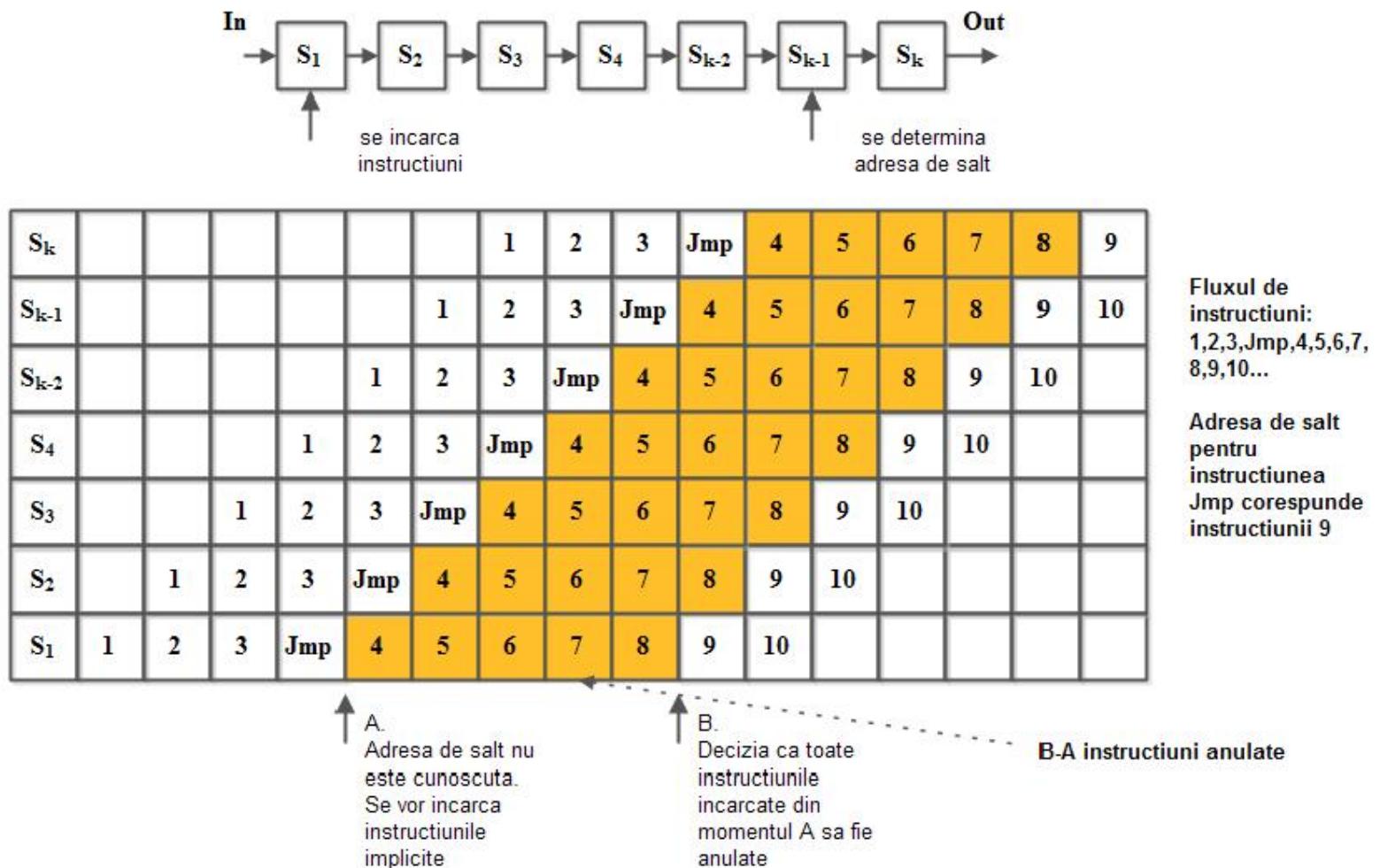
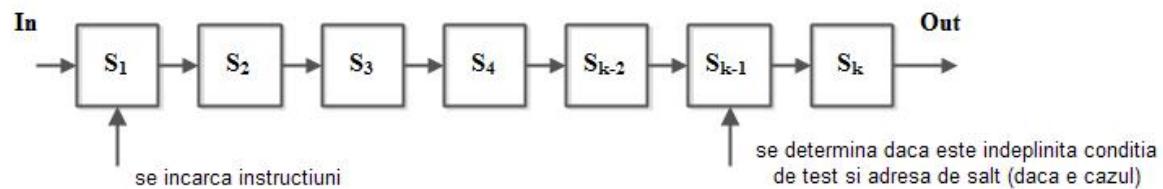


Figura 2. Aparitia instructiunilor de salt intr-o structura pipe-line



S_k						1	2	3	JC	4	5	6	7	8	9
S_{k-1}					1	2	3	JC	4	5	6	7	8	9	10
S_{k-2}				1	2	3	JC	4	5	6	7	8	9	10	
S_4				1	2	3	JC	4	5	6	7	8	9	10	
S_3			1	2	3	JC	4	5	6	7	8	9	10		
S_2		1	2	3	JC	4	5	6	7	8	9	10			
S_1	1	2	3	JC	4	5	6	7	8	9	10				

A.
Conditia de test nu a fost evaluata - nu se stie daca saltul se va efectua si adresa de salt nu este cunoscuta. Se vor incarca instructiunile implice.

B.
Daca saltul se efectueaza, se ia decizia ca toate instructiunile incarcate din momentul A sa fie anulate

Figura 3. Aparitia instructiunilor de salt conditionat intr-o structura pipe-line

Fluxul de instructiuni:
1,2,3,JC,4,5,6,7,8,9,10...

Adresa de salt pentru instructiunea JC, daca saltul se efectueaza, corespunde instructiunii 9

B-A instructiuni anulate, daca instructiunea JC efectueaza saltul (conditia de test este indeplinita). Daca conditia de test nu este indeplinita (saltul nu se efectueaza) atunci nici o instructiune nu este anulata.

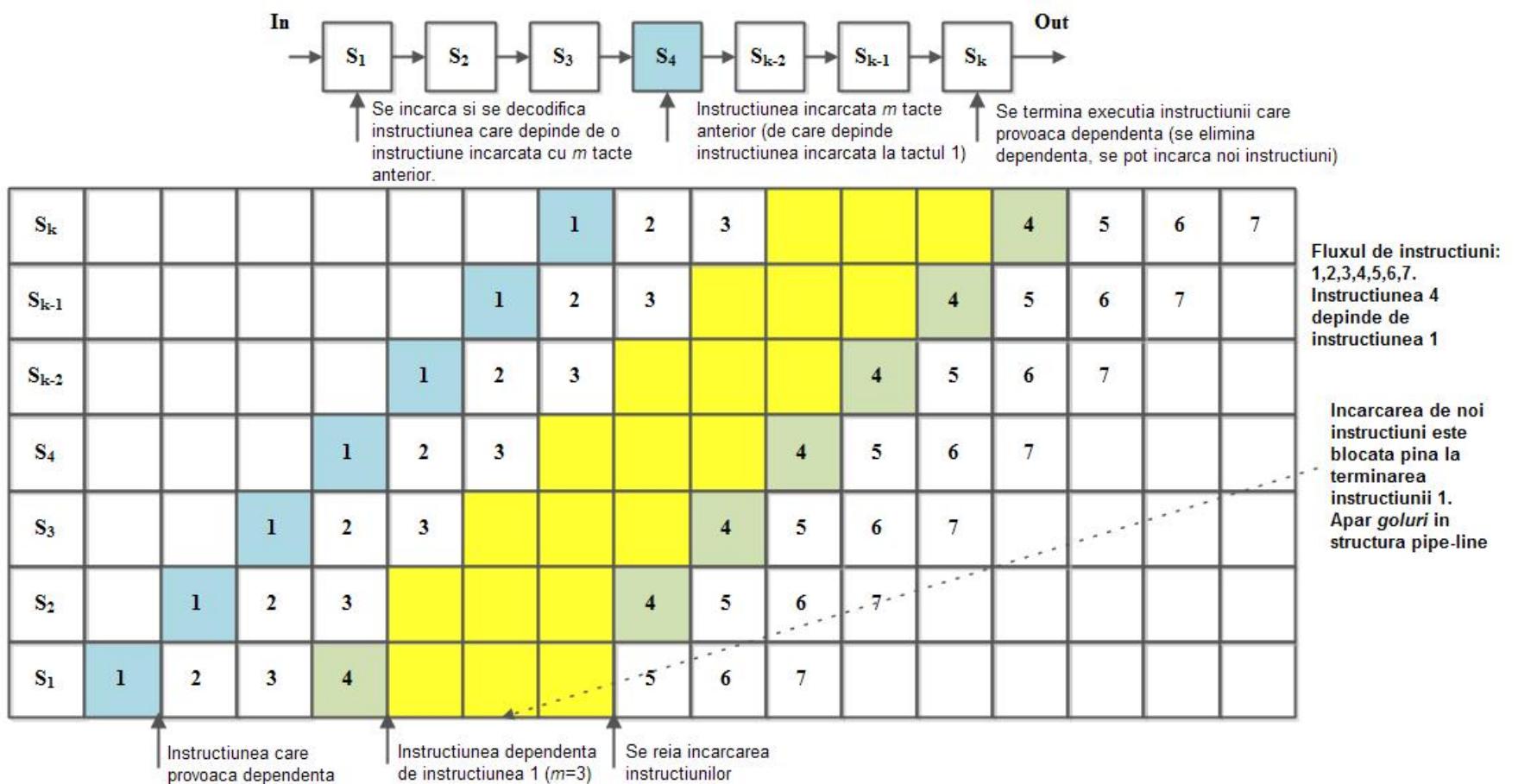


Figura 4. Aparitia instructiunilor dependente intr-o structura pipe-line

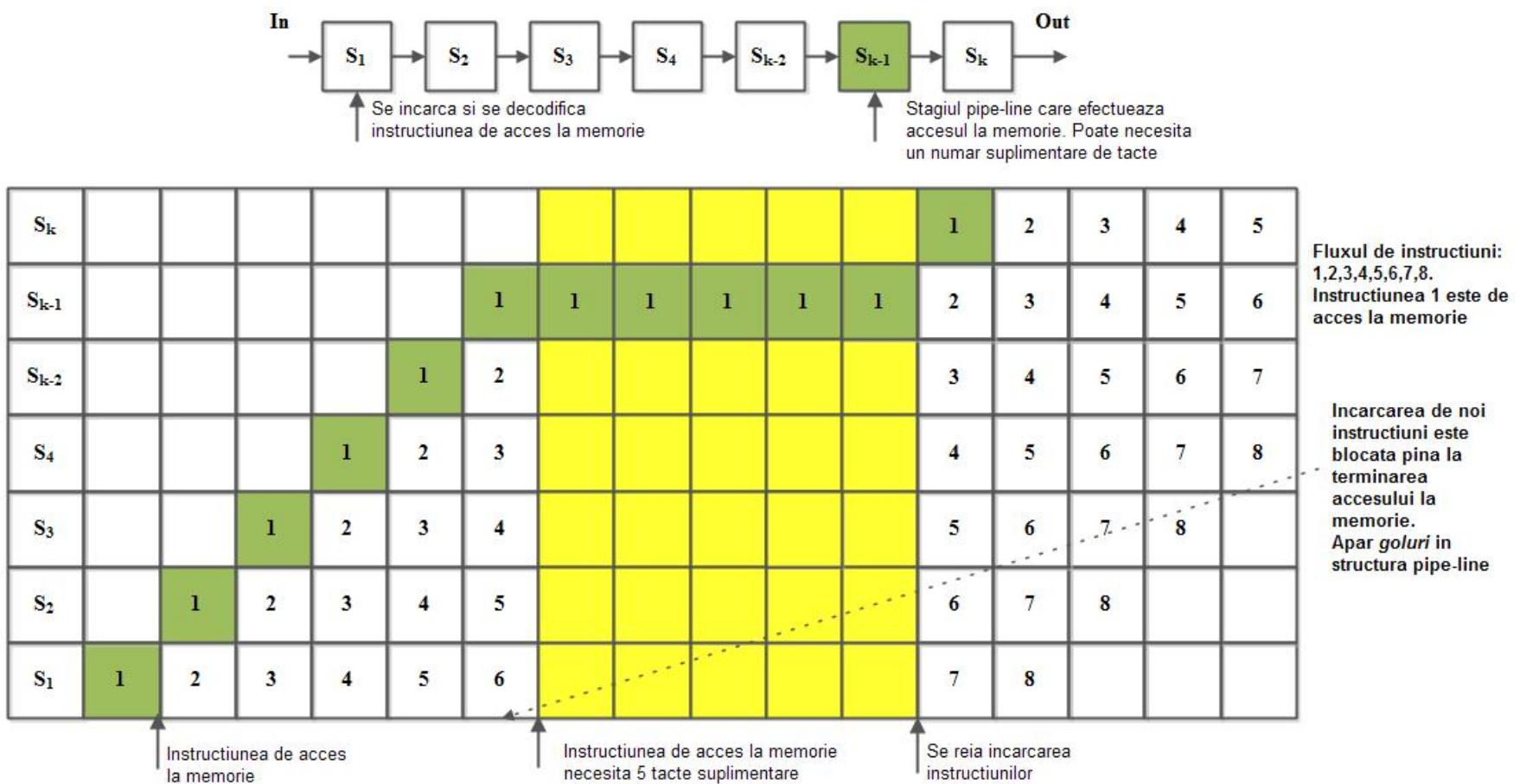


Figura 5. Aparitia instructiunilor de acces la memorie intr-o structura pipe-line

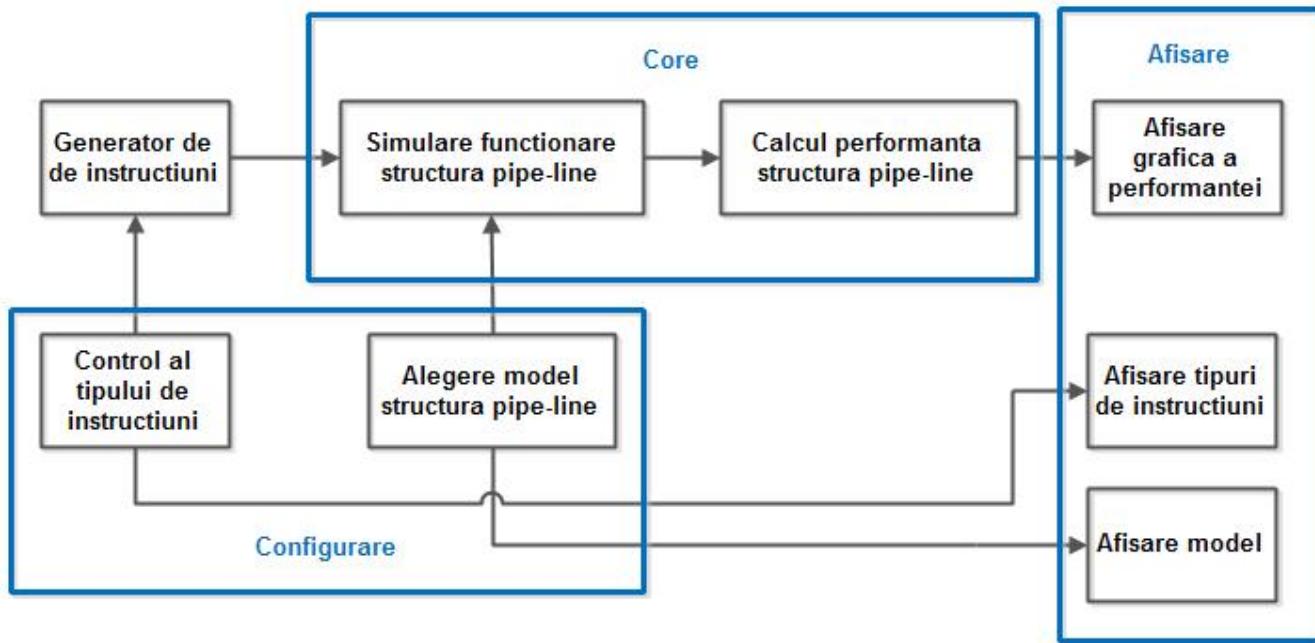


Figura 6. Structura simulatorului **simpl** (SIMulator Pipe-Line)

MODELUL 1

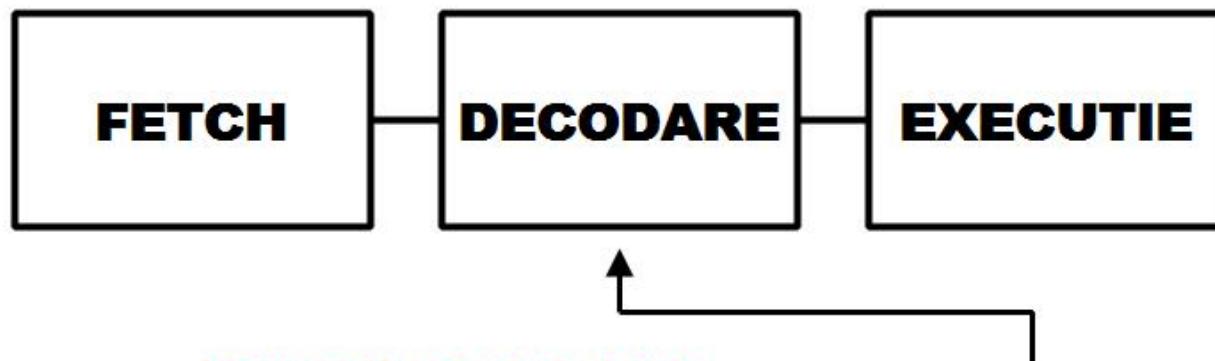


Instructiuni simulate:

- salturi neconditionate: JMP
- salturi conditionate neefectuate (not taken): JCondNT
- salturi conditionate efectuate (taken): JCondT

Decizia de efectuare a salturilor conditionate

MODELUL 2

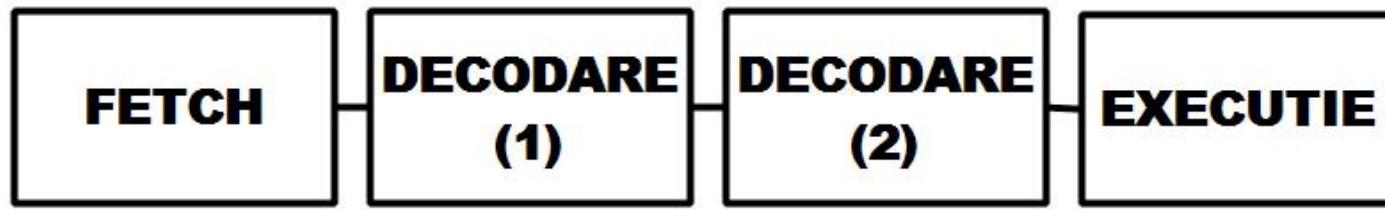


Instructiuni simulate:

- salturi neconditionate: JMP
- salturi conditionate neefectuate (not taken): JCondNT
- salturi conditionate efectuate (taken): JCondT

Decizia de efectuare a salturilor conditionate

MODELUL 3

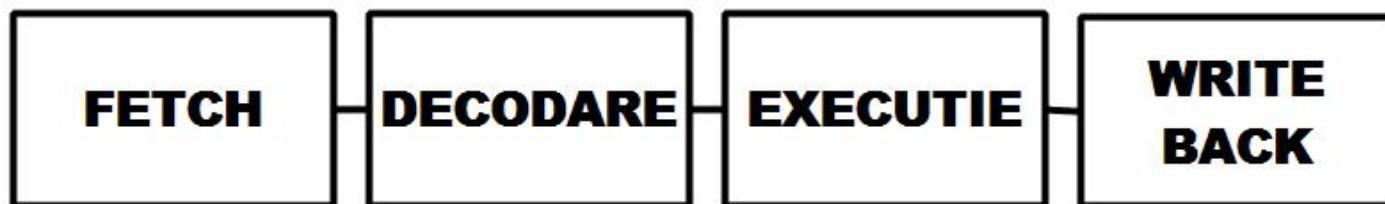


Instructiuni simulate:

- salturi neconditionate: JMP
- salturi conditionate neefectuate (not taken): JCondNT
- salturi conditionate efectuate (taken): JCondT

Decizia de efectuare a salturilor conditionate

MODELUL 4



Instructiuni simulate:

- salturi neconditionate: JMP
- salturi conditionate neefectuate (not taken): JCondNT
- salturi conditionate efectuate (taken): JCondT

Decizia de efectuare a salturilor conditionate

MODELUL 5



Instructiuni simulate:

- salturi neconditionate: JMP
 - salturi conditionate neefectuate (not taken): JCondNT
 - salturi conditionate efectuate (taken): JCondT
 - acces la memorie
 - instructiuni dependente
- Decizia de efectuare a salturilor conditionate
- Bloc lent daca instructiunea este de acces la memorie
- Dependenta eliminata
- temp de acces la memorie >> tactul pipe-line
- temp de asteptare a executiei instructiunii care produce dependenta

MODELUL 6



Instructiuni simulate:

- salturi neconditionate: JMP
 - salturi conditionate neefectuate (not taken): JCondNT
 - salturi conditionate efectuate (taken): JCondT
 - acces la memorie ← **temp de acces la memorie >> tactul pipe-line**
 - instructiuni dependente ← **temp de asteptare a executiei instructiunii care produce dependenta**
- Decizia de efectuare a salturilor conditionate
- Bloc lent daca instructiunea este de acces la memorie
- Dependenta eliminata

Figura 7. Modelele structurilor pipe-line simulate in simulatorul **simpl**

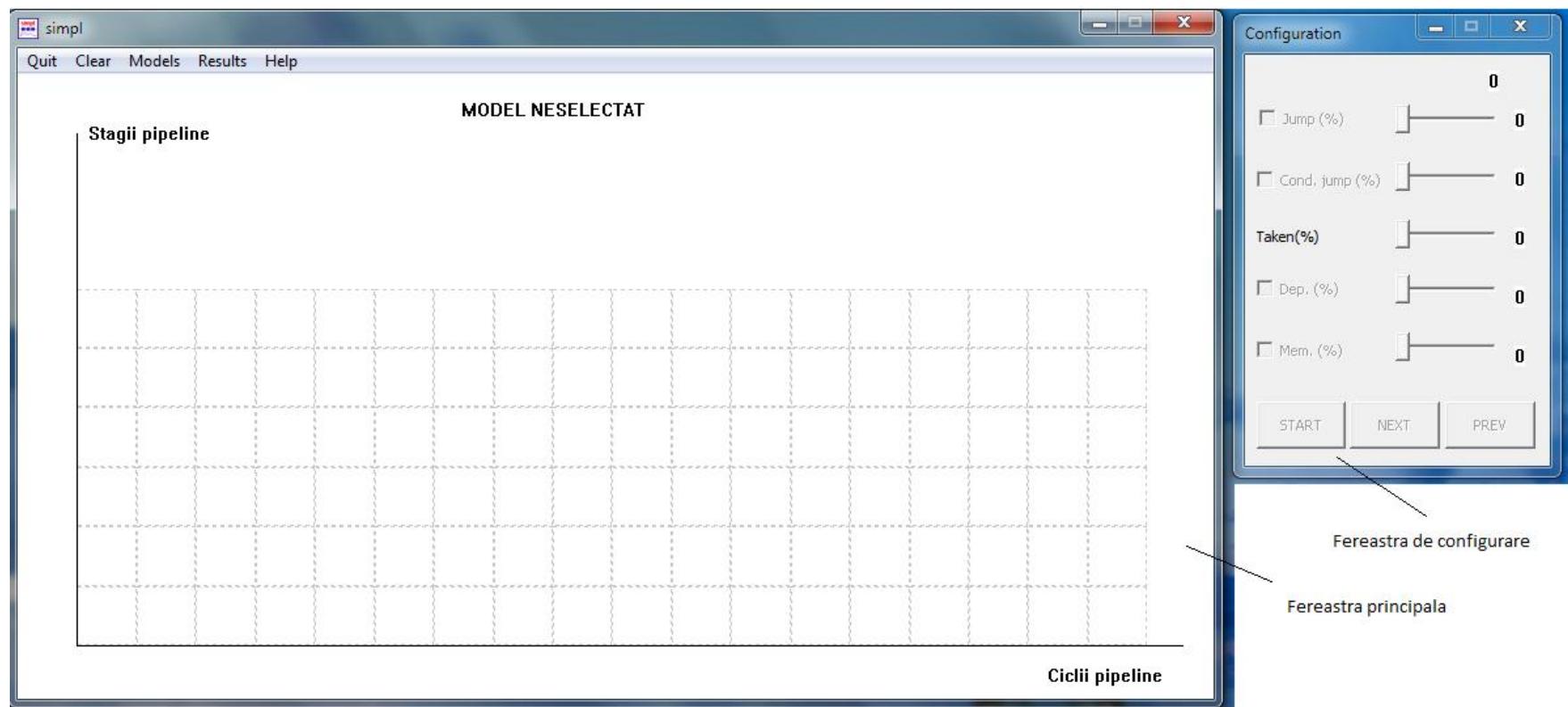


Figura 8. Ferestrele afisate dupa lansarea programului **simpl**

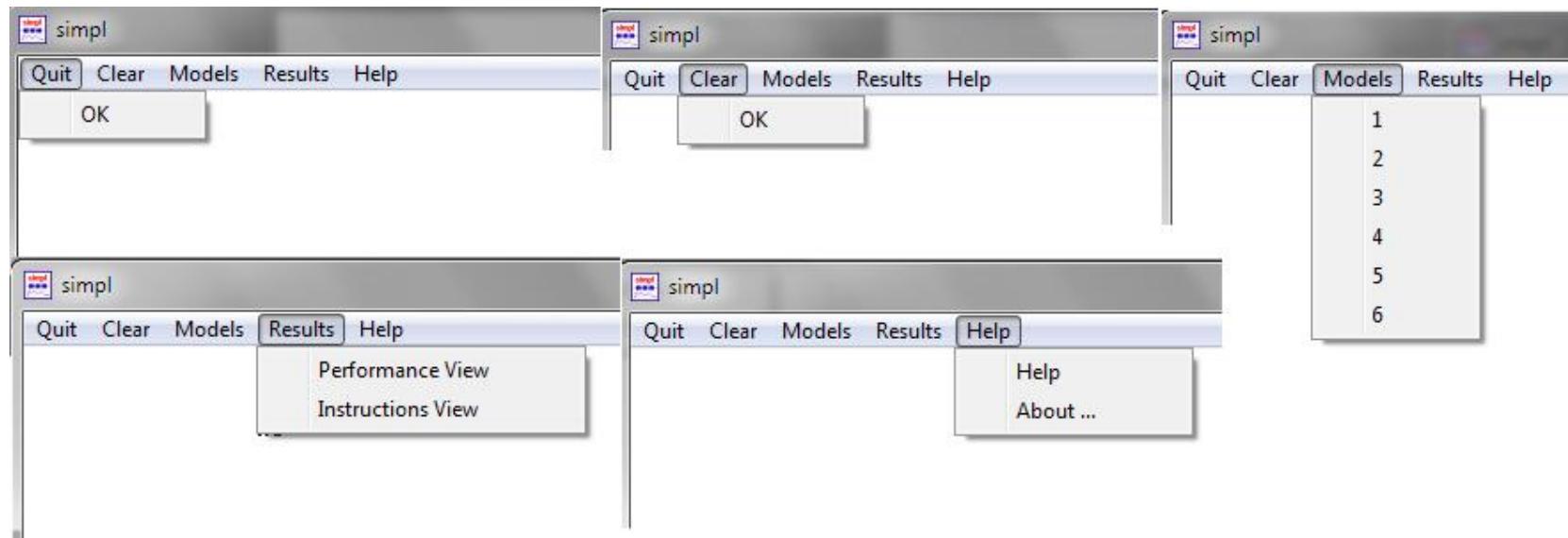


Figura 9. Meniurile ferestrei principale a programului **simpl**

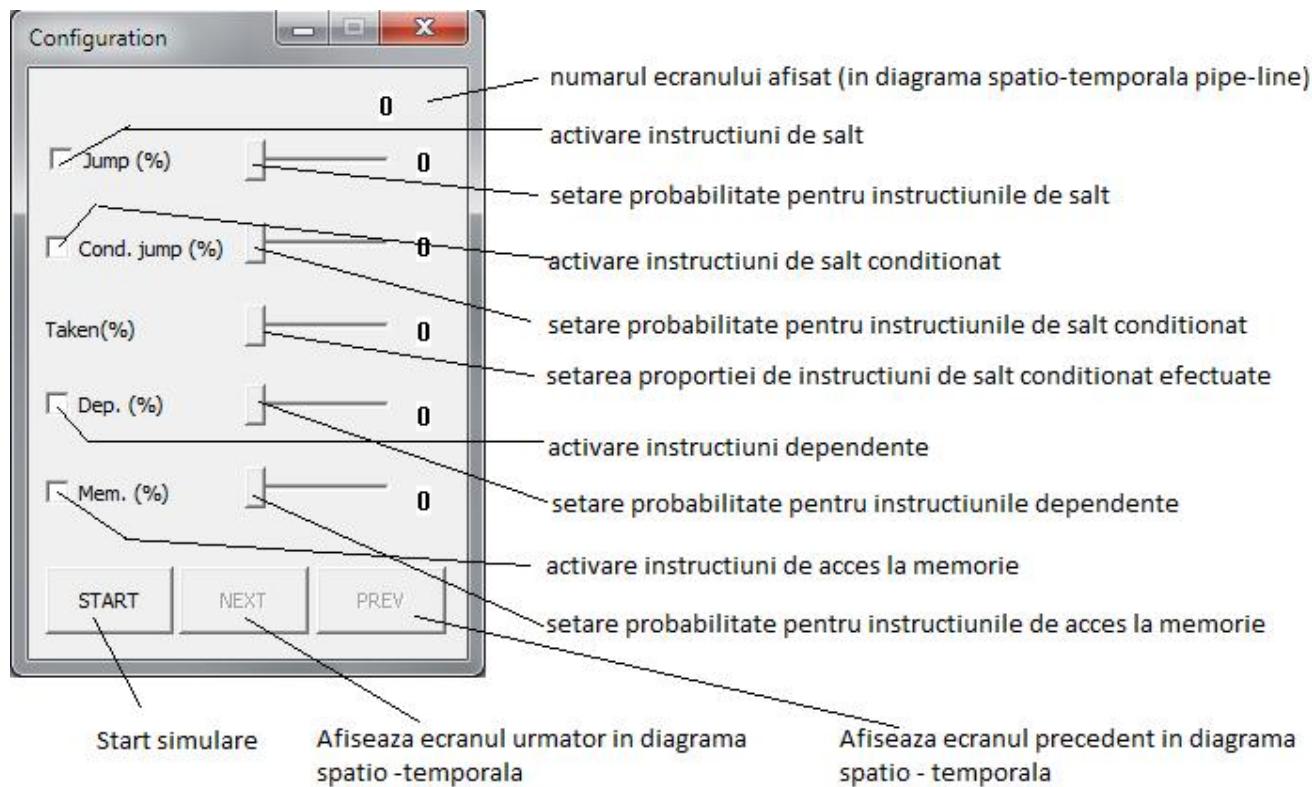


Figura 10. Meniurile ferestrei de configurare a programului simpl



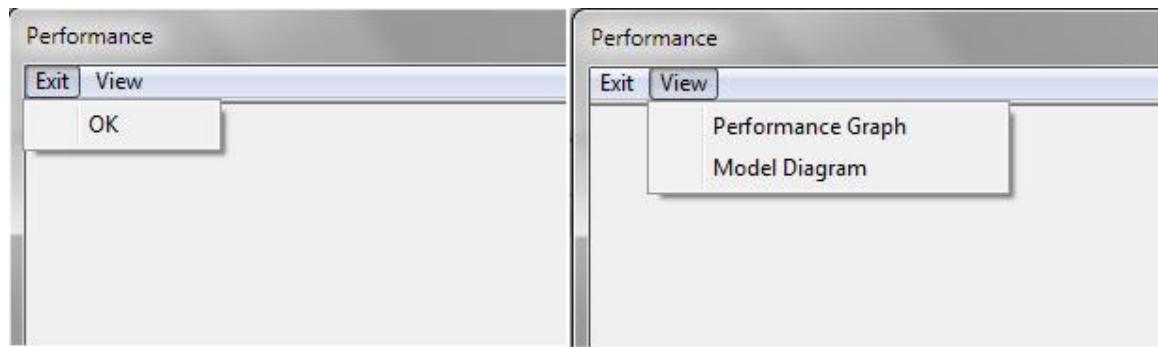


Figura 11. Meniurile ferestrei de afisare a performantelor a programului **simpl**



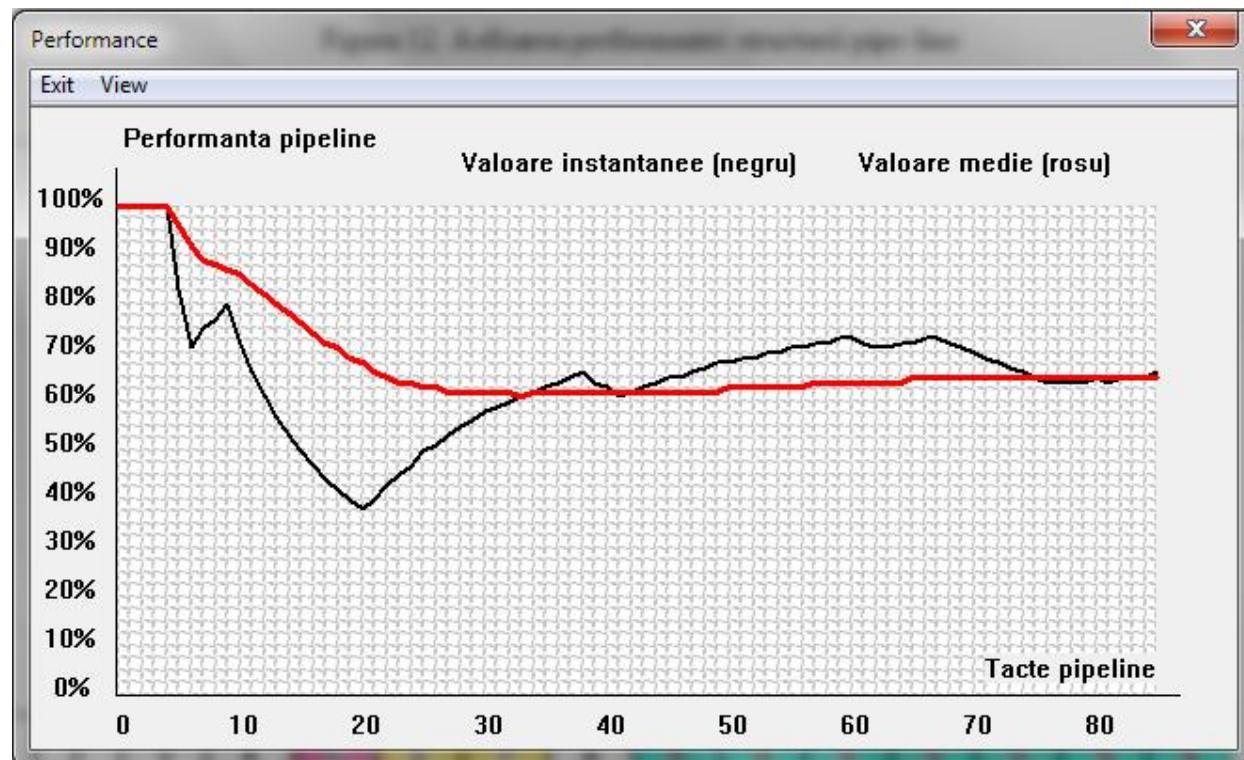


Figura 12. Afisarea performantei structurii pipe-line

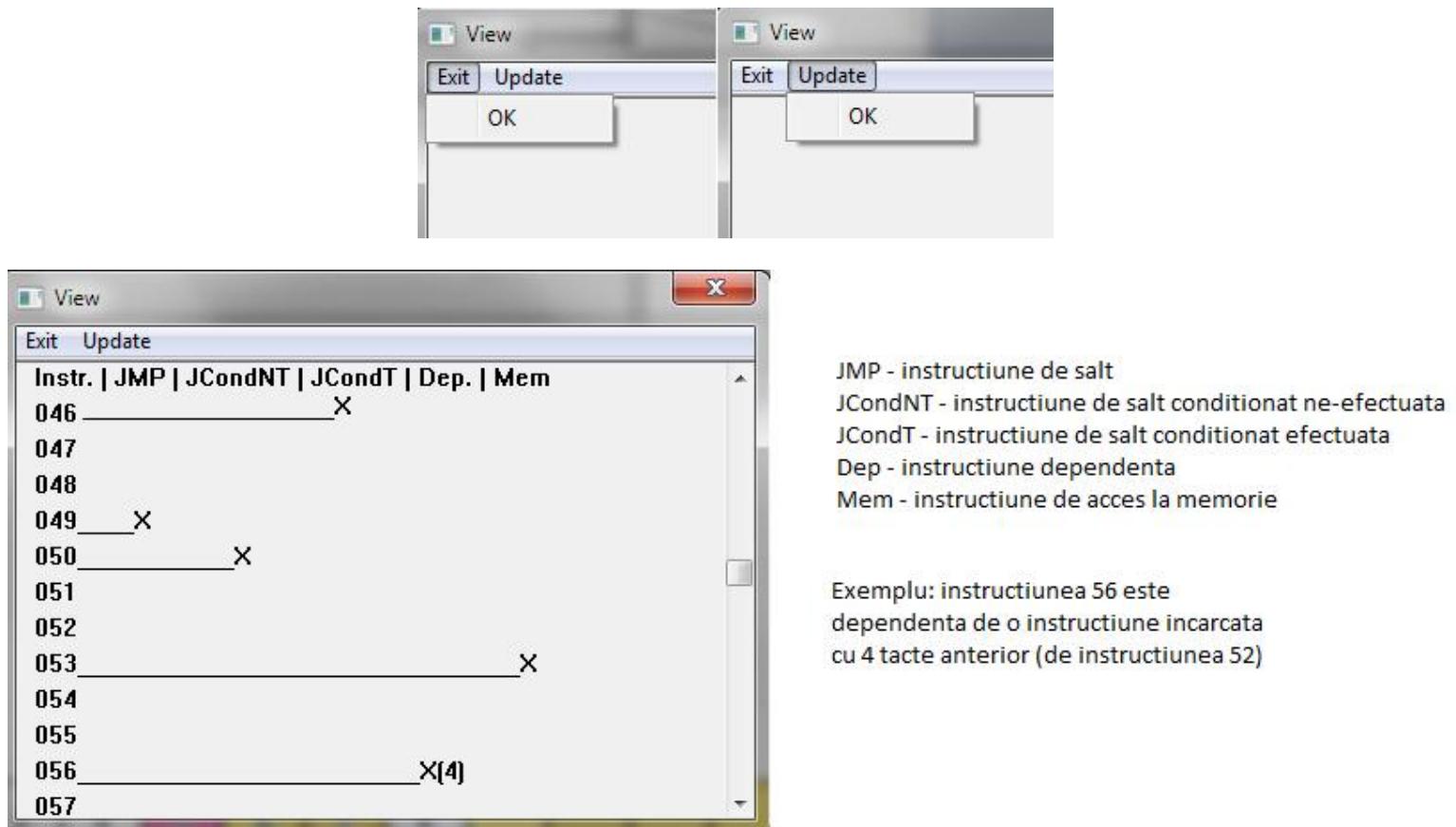
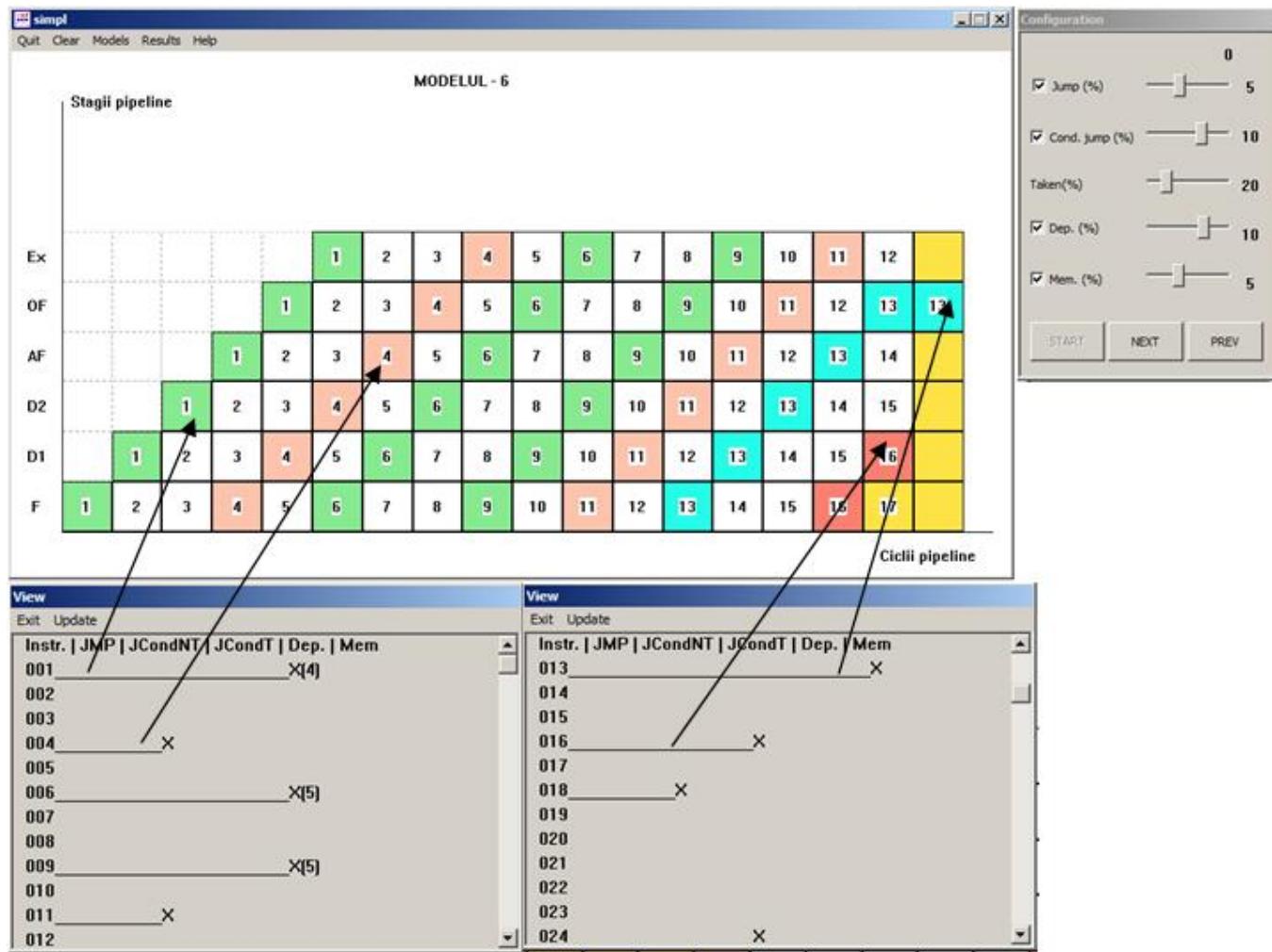


Figura 13. Meniurile ferestrei de afisare a instructiunilor in programului **simpl**





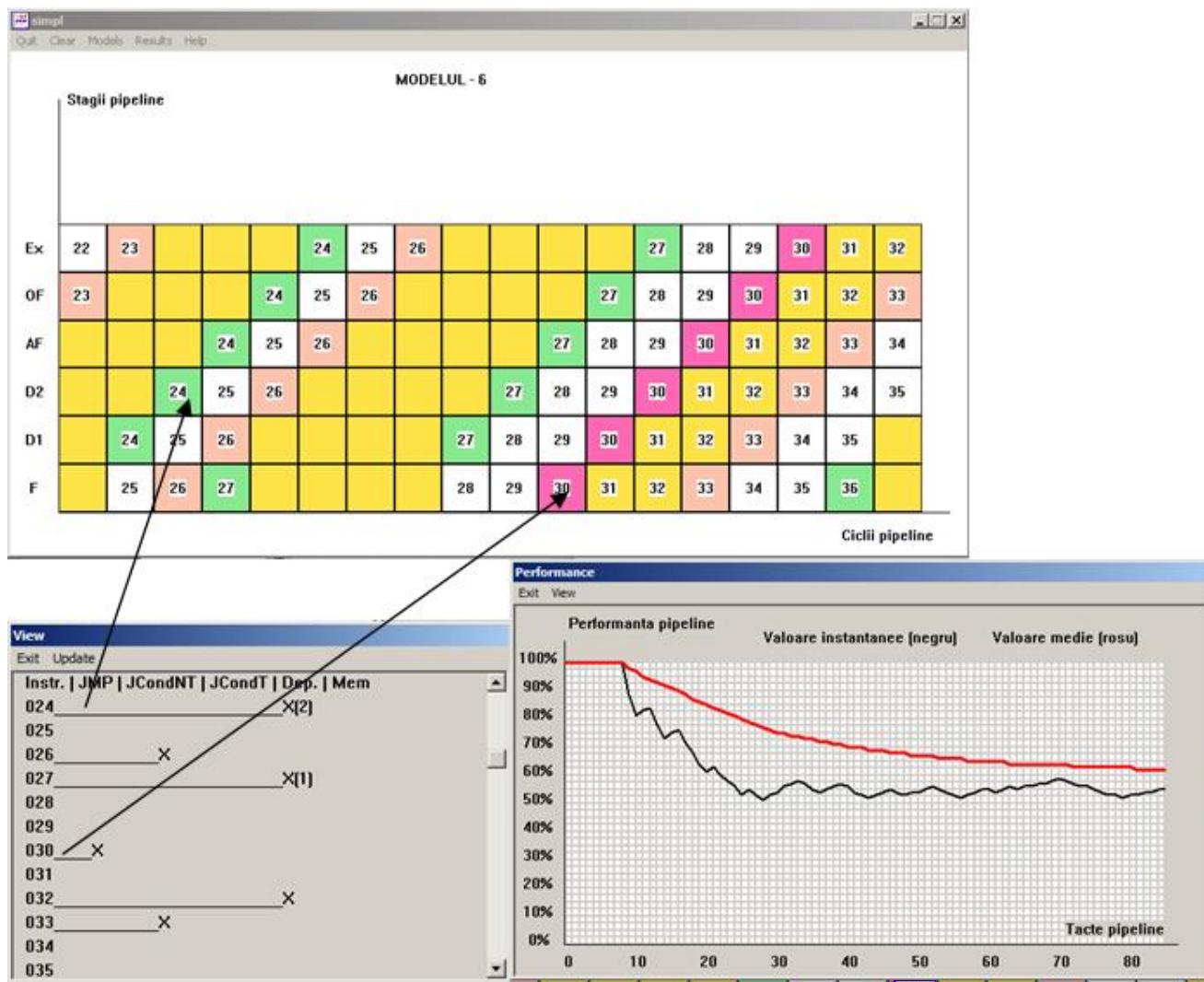


Figura 14. Exemplificarea utilizarii programului simpl